

# **Why is Chip Design Moving to Asia?**

**Drivers and Policy Implications**

**© Dieter Ernst  
East West Center, Honolulu,  
Hawaii, USA**

---

# Research Methodology

- **Exploratory, semi-structured interviews (since 2002)**
  - **70 companies & 15 research institutions (US, Taiwan, Korea, China, Malaysia) that are doing chip design in Asia**
  - **Sample contains global and regional carriers of chip design in Asia**
-

# Carriers of Asian Chip Design

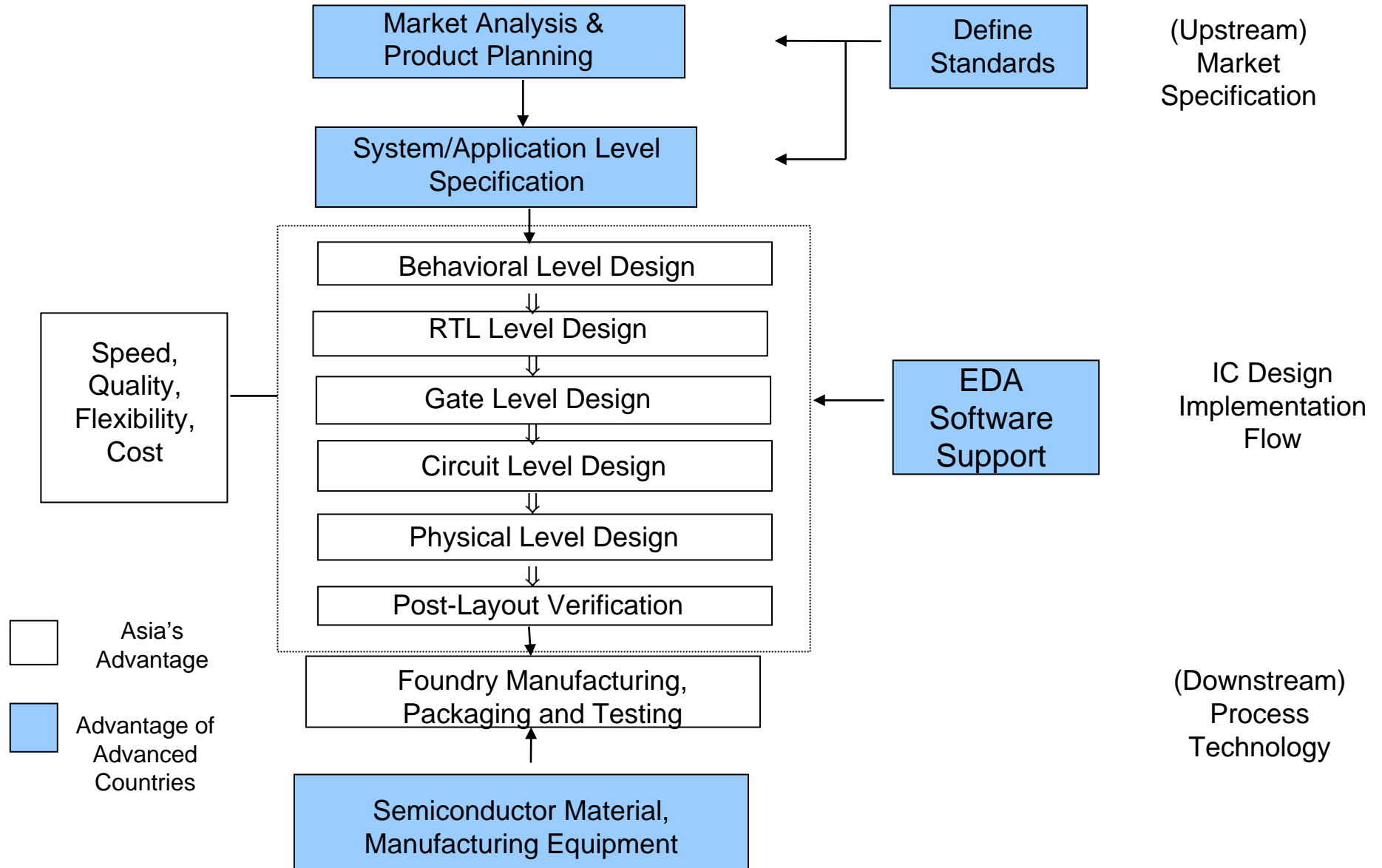
- **System companies**
- **Integrated device manufacturers (IDM)**
- **Contract manufacturers (EMS; ODM)**
- **'fabless' chip design houses**
- **Chip contract manufacturers ('foundries')**
- **Design implementation services**
- **Chip packaging & testing**
- **'chipless' licensors of 'silicon intellectual properties' (SIPs)**
- **Tool vendors (EDA; design testing)**

---

## Research findings

- **Rapid growth of chip design investment in Asia**
  - **All interviewed firms are planning to expand such activities**
  - **Design implementation continues to play dominant role**
  - **System specification is gaining in importance**
  - **Substantial progress in complexity of design**
-

# Chip Design Flow Chart



Source: Chang and Tsai, 2002

---

# Drivers of Asian Chip Design

- **Systemic combination of “pull”, “push”, and “enabling” factors is creating virtuous cycle**
- **“pull” factors explain what attracts design to particular locations**
- **“push” and “enabling” factors explain what tilts the balance in favor of geographical decentralization**

---

## “Pull” factors attract chip design to particular locations

- **Demand** (market size & sophistication)
  - **Supply** (talent pool)
  - **Policies** (tax rebates; regulations; IPR; infrastructure; education; legal framework)
-

# Annual Cost of Employing a Chip Design Engineer\* (US-\$), 2002

Location	Annual Cost
Silicon Valley	300,000
Canada	150,000
Ireland	75,000
Taiwan	<60,000
South Korea	<65,000
China	28,000 (Shanghai) 24,000 (Suzhou)
India	30,000

\*=including salary, benefits, equipment, office space and other infrastructure

Sources: PMC-Sierra, Inc. Burnaby, Canada (for Silicon Valley, Canada, Ireland, India); plus interviews (Taiwan, South Korea, China)



---

## Skill requirements and work organization

- “designer bottleneck”: US has failed to train enough engineers for the next generation
- Global market for design training
- Asian designers are trained using the latest tools and methodologies
- Global firms seek to bypass resistance to “design automation”

---

# China Market

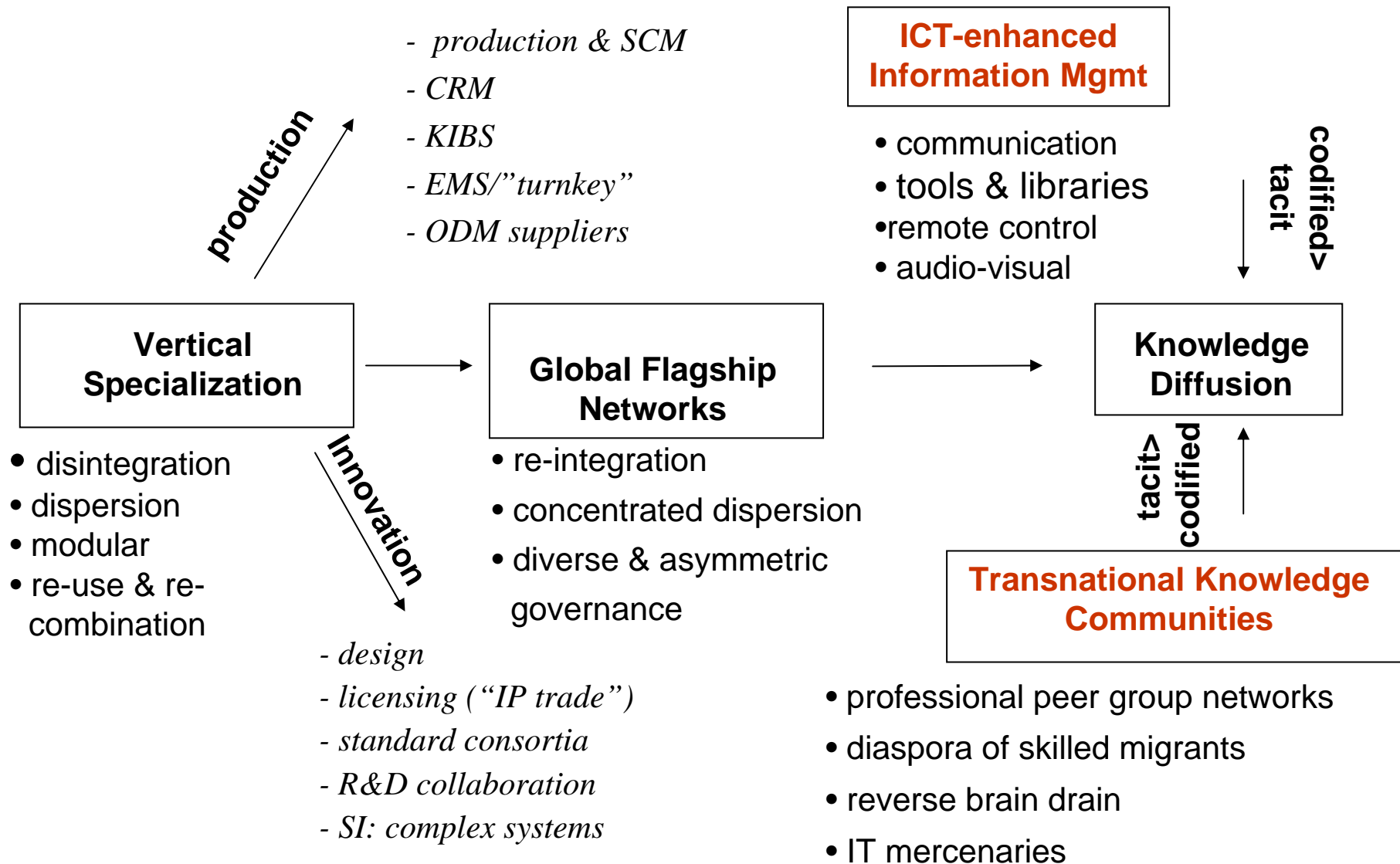
- **World's largest market for telecom equipment (wired & wireless) (test bed for 3G)**
  - **Ditto for handsets (launch market)**
  - **Third largest market for semiconductors**
  - **Sophisticated markets for digital CE (#2) & computers**
  - **Leading export market for US, Japan, Taiwan and Korea**
-

---

# Push factors

- Global markets for technology & knowledge workers → changes in design methodology & organization (“**vertical specialization**”)
- Firms “**outsource**” stages of chip design to specialized suppliers (*dis-integration of innovation value chain*) and
- “**offshore**” design projects to new lower-cost locations (*geographic dispersion*)

# Enabling Factors



---

# GDN diversity

- Chinese system company defines system architecture
- contract manufacturing of electronic equipment (Taiwan)
- American IDM provides design platform
- European SIP provider
- fabless design houses (US; Taiwan)
- foundries (Taiwan, Singapore and China)
- chip packaging companies (Taiwan; China)
- tool vendors for design automation and testing from the US and India
- design support service providers( various Asian countries)

---

# Who controls Global Design Networks? (1) General criteria

- rent distribution
- ownership
- who defines strategic direction?

---

# Who controls Global Design Networks? (2) Design-specific criteria

**Which of the following functions are  
performed *by whom* and *where*?**

- architecting
  - business model
  - platforms
  - system integration
  - bottleneck capabilities
-

---

# Conclusions (1)

- Complexity is no longer an absolute constraint to internationalization of innovation
- Geographic proximity can be a disadvantage when design requires a large number of designers with diverse capabilities
- Pull and policy factors explain what attracts design to particular locations
- Changes in design methodology and organization explain what tilts the balance in favor of geographic decentralization



## Conclusions (2) Open Questions

<b>Talent pool</b>	<b>Can East Asian countries replicate the US model of attracting top talent from the global market for knowledge workers?</b>
<b>Innovative Capabilities</b>	<b>Can East Asian firms enter the “global innovation race” as sources of new technology and global standards?</b>
<b>Strategy</b>	<ul style="list-style-type: none"><li>• <b>from “fast follower” to “technology diversification”</b></li><li>• <b>“technology leadership” ?</b></li></ul>

<b>Strategies</b>	<b>Definition</b>	<b>Capabilities</b>	<b>Comments</b>
<b><u>Catching-up</u></b>	<ul style="list-style-type: none"> <li>• enter after growth stage</li> <li>• lower-cost producer</li> </ul>	<ul style="list-style-type: none"> <li>• operational</li> <li>• assimilate &amp; improve foreign tech's</li> </ul>	<ul style="list-style-type: none"> <li>• decreasing returns</li> <li>• razor-thin margins</li> </ul>
<b><u>Fast-Follower</u></b>	<ul style="list-style-type: none"> <li>• enter early during growth stage</li> <li>• quick market response</li> <li>• flexible production system</li> <li>• cost control</li> </ul>	<ul style="list-style-type: none"> <li>• process development</li> <li>• prototype development</li> </ul>	<ul style="list-style-type: none"> <li>• footloose investment</li> <li>• weak marketing skills</li> <li>• where to move to? (paradigm shift)</li> </ul>

<b>Strategies</b>	<b>Definition</b>	<b>Capabilities</b>	<b>Comments</b>
<b><u>Technology Diversification</u></b>	<ul style="list-style-type: none"> <li>• recombine (mostly known) technologies to create new products &amp; services</li> <li>• economics of scope (technology)</li> </ul>	<ul style="list-style-type: none"> <li>• applied research</li> <li>• international knowledge sourcing</li> <li>• build on proven capabilities</li> <li>• IPs</li> </ul>	<ul style="list-style-type: none"> <li>• higher margins &amp; limited uncertainty</li> <li>• new opportunities (vertical specialization in GFNs)</li> <li>• latecomer advantages</li> </ul>
<b><u>Technology Leader</u></b>	<ul style="list-style-type: none"> <li>• sets standard during introduction of new products/service</li> </ul>	<ul style="list-style-type: none"> <li>• basic research</li> <li>• pure science</li> <li>• defining standards</li> <li>• superior IPs</li> </ul>	<ul style="list-style-type: none"> <li>• higher margins</li> <li>• strong entry deterrents</li> <li>• high cost (R&amp;D; regulations)</li> <li>• lower-cost imitators</li> <li>• “disruptive technologies”</li> </ul>

---

**Thank you**

**© Dieter Ernst  
East West Center, Honolulu,  
Hawaii, USA**

---